

D66	REGION	THEME
11	Quiet coast	Beauty
12	Secluded grove	Loyalty
13	Old Roman ruin	Money
14	King's highway	Life
15	Back roads	Death
16	Farmlands	War
21	Grasslands	Peace
22	King's forest	Family
23	Ancient battleground	Power
24	Pagan holy site	Friends
25	Christian holy site	Change
26	Watchtower	Tradition
31	Small fortification	Survival
32	Large city	Freedom
33	Small town	Time
34	Tournament grounds	Corruption
35	Quiet monastery	Hope
36	Raiding site	Love
41	Burned-out village	Revenge
42	Menhir stone circle	Identity
43	Trading town	Redemption
44	Saxon village	Justice
45	Mountainous region	Honor
46	Rolling hills	Forgiveness
51	Rocky coast	Ambition
52	Dark forest	Faith
53	Abandoned pathways	Greed
54	Hunting lands	Equality
55	Populated farmlands	Deception
56	Royal demesnes	Legacy
61	A local noble manor	Trust
62	A bandit hideaway	Sacrifice
63	A hidden village	Solitude
64	Faerie grove	Resilience
65	Fishing village	Betrayal
66	Trade harbor	Fame

D66	EVENT	INDIVIDUAL
11	Lead	Soldier
12	Redeem	Farmer
13	Infiltrate	Thief
14	Study	Wandering Knight
15	Pursue	Noble
16	Focus	Merchant
21	Plan	Sailor
22	Serve	Peasant
23	Create	Spy
24	Escape	Artisan
25	Parley	Questing Knight
26	Secure	Bandit
31	Sneak	Monk
32	Search	Healer
33	Sabotage	Knight errant
34	Adapt	Nomad
35	Inspire	Hunter
36	Betray	War leader
41	Deceive	Raider
42	Hide	Outcast
43	Retrieve	Miner
44	Exploit	Worker
45	Attack	Bard
46	Observe	Weird
51	Sacrifice	Witch
52	Survive	Sage
53	Follow	Bounty
54	Persuade	Creature
55	Explore	Beggar
56	Execute	Tailor
61	Avenge	Druid
62	Help	Urchin
63	Forgive	Engineer
64	Destroy	Herbalist
65	Protect	Brewer
66	Learn	Tracker